

CV & SHORT BIOGRAPHY - Palle Dahlstedt

Full name: Mats Palle Dahlstedt **Nationality:** Swedish **Date of birth:** Feb. 14th, 1971

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Google Scholar profile: <https://scholar.google.se/citations?user=tY4QdMAAAAAAJ&hl=en>

Youtube: <https://www.youtube.com/playlist?list=PL3F3656237561C1A9>

Soundcloud: <https://soundcloud.com/palle-dahlstedt>, <https://soundcloud.com/otoskope>

Palle Dahlstedt (Sweden, b.1971): Composer, sound artist, improviser and researcher. He grew up in Stockholm, studied instrumental and electronic composition at the academies of Malmö and Gothenburg, and finished an interdisciplinary PhD in advanced algorithms for computer music at Chalmers University of Technology in 2004. His music, ranging from piano solos over orchestra to interactive software installations, has been performed on six continents, and been awarded several international prizes (e.g., Gaudeamus Prize 2001). Dahlstedt's special interest is the deep entanglement of art and advanced technology. For his artistic practice and through his research, he develops new technologies for computer-aided improvisation, composition and art, for embodied performance on electronic sounds, and technologies enabling new kinds of interactions, based on a systems view of emergence from human-technology interactions. He has contributed technologies and theories to the field of computational creativity, electronic music and sound design, and has published extensively within the field.

Dahlstedt is currently Professor of Interaction Design at the Interaction Design & Software Engineering division at the Department of Computer Science and Engineering at University of Gothenburg and Chalmers University of Technology, and lecturer in electronic music composition at the Academy of Music and Drama, Gothenburg. 2015-2018 he was Obel Professor of Art & Technology at University of Aalborg, and 2019-2024 adjunct professor in the same topic.

DEGREES and EDUCATION:

- 2021 *Full professor* of Interaction Design, IT-Faculty, University of Gothenburg.
- 2015 *Full professor* of Art & Technology, Faculty of Humanities, Aalborg University
- 2011 *Docent* in Applied IT, specializing in Computer-Aided Creativity, IT Faculty, Univ. of Gothenburg.
- 2004 *PhD* in Design and Media, School of Architecture, Chalmers Univ. of Techn. Title *Sounds Unheard of – Evolutionary algorithms as creative tools for the contemporary composer*.
- 2000 *Master of Arts in Research in Music Creation and Composition*, Fac. of Fine Arts, Göteborg Univ.
- 1994-98 *Master of Fine Arts in Composition*, Academy of Music and Drama, Göteborg, 4 years full time.
- 1992-94 *U.C. in Arranging and Composition*, Malmö Acad. of Music at Lund University, 2 years full time.
- 1991 Theoretical philosophy and Philosophy of science, Univ. of Stockholm, 1½ semester, full time.
- 1989-92 KMI, Stockholm: 3 years full-time studies in piano, composition, harpsichord, etc.

EMPLOYMENT, RESIDENCIES, etc. (current positions in bold).

- 2021- **Full professor of Interaction Design, Dept. of Computer Science and Engineering, University of Gothenburg and Chalmers.**
- 2021- **Artistic Director, Lindblad Studios, Academy of Music & Drama, Univ. of Gothenburg**
- 2019- **Adjunct Professor of Art & Technology, Dept. of Communication and Psychology, Faculty of Humanities, Aalborg University, Denmark**
- 2021-2023 Head of the Division of Interaction Design & Software Engineering, Dept. of Computer Science and Engineering, University of Gothenburg/Chalmers.
- 2018-2020 Head of Interaction Design division, Dept. of Computer Science and Engineering, University of Gothenburg/Chalmers.
- 2011-2020 Associate Professor in Applied Information Technology (docent/lektor), Dept. of Applied Information Technology, University of Gothenburg/Chalmers. Full time tenured position.
- 2008- **Lecturer in Electronic Music Composition at the Academy of Music and Drama, University of Gothenburg.**
- 2015-2018 Obel Full Professor of Art & Technology, Dept. of Communication and Psychology, Faculty of Humanities, Aalborg University, Denmark (50%, last 6 months 25%).
- 2014-2016 Board member, Tällberg Foundation
- 1992- **Freelance composer, musician, improviser.**
- 2012-2017 Elected member of the Young Academy of Sweden (<http://sverigesungaakademi.se>), chairman of its interdisciplinary committee.
- 2008-2014 Artistic Director of the Lindblad Studios (univ. center for electronic music).

- 2010-2014 Member (from 2012 chairman) of the Reference Group for Musical Ensembles, Swedish Arts Council.
- 2010 Member of the Reference Group for International Cultural Exchange, Swedish Arts Council.
- 2007 Artist-in-residence and guest researcher at Center for Electronic Media Arts (CEMA), Monash University, Melbourne, Australia, Sept-Dec.
- 2006-2011 Associate Senior Lecturer in Computer-Aided Creativity, Dept. of Applied Information Technology, University of Gothenburg/Chalmers Univ. of Technology.
- 2002-2007 Co-founding lecturer of the international Art & Technology Master's program at the Dept. of Applied Information Technology/Chalmers University of Technology.
- 2004- Consulting developer and concept designer consultant for leading synthesizer brand Clavia/NORD, developing evolutionary sound design tools and new instruments (intermittently).**
- 2003-2005 Art & Science Research Fellow at Liverpool University, Department of Computer Science, in a project about multi-agent systems and music composition. Part time (ca 25%).
- 2001, 2004 Studies in trad. Japanese Noh theater and music (*shimai, kotsuzumi*) in Kyoto, Japan, 4 months.
- 2000 Invited Guest researcher, Art & Technology group, ATR Media Integration and Communication Research Labs, Kyoto, Japan, June-July, 2 months full time.
- 1999-2003 Guest artist/composer and PhD cand., Innovative Design at Chalmers Univ. of Techn., full time.
- 1999 Composer-in-residence at Musik i Väst (West Sweden Music Council), March-Oct, 50%.
- 1997 Composer-in-residence, three weeks, *Groupe de Musique Electro-Acoustique*, Bourges, France.
- 1997 Composer-in-residence, two weeks, *Studio La Muse en Circuit*, Paris, France.

PRIZES AND AWARDS

Gaudeamus Prize 2001, Amsterdam, for the electronic composition *Anakolut*.

One of the most prestigious prize for young composers, received in competition with 400 chamber and orchestral compositions, as the first ever to receive it for a fully electronic work.

Winner, 3rd International Radiophonic Competition 1997, Paris, France, *Je te prête l'oreille*.

A competition arranged by French, Spanish and German national radio, in collaboration with other European organizations. I was one of five winners from all over Europe.

Prix Résidence 1996, International Competition of Electro-acoustic Music, Bourges, France, *Gummi*.

Awarded for my first electronic concert piece, which has since been performed all over the world.

RESEARCH FUNDING, GROUP AND PROJECT LEADERSHIP AND MANAGEMENT

2024-2027 *Entangled Musicianship and Minimal Algorithms*, funded by VR/Swedish Research Council (project leader, 4.5MSEK)

2021-2026 *Interactive AI – Ethics and aesthetics of human-machine interaction in art, music, and games*, grant to start a new research group (assist.prof.+PhD+postdoc), by WASP-HS/Wallenberg AI, Autonomous Systems and Software Program on Humanities and Society (main applicant, topic leader, ca 10MSEK)

2018-2020 *Princeton Global Network for New Electronic Musical Instrument Design*, funded by Princeton University (co-applicant, 1.2MSEK)

2017-2020 Systemic Improvisation project, computer mediated musical interaction/improvisation, funded by VR/Swedish Research Council (project leader, 5.3MSEK)

2016 MusikJakten, algorithmic music for schoolchildren, with the Nobel Museum, funded by Sw. Found. f. Strategic Research (project leader, through the Nobel Museum, 0.6MSEK)

2011-2015 Creative Performance project, algorithms and technologies for onstage creativity, funded by VR/The Swedish Research Council (project leader, 5.7MSEK)

2006-2009 Potential Music project, dev. generative music technologies, funded by VR/Swedish Research Council (project leader, 2.6MSEK)

SCHOLARSHIPS, GRANTS AND FELLOWSHIPS (selection):

Swedish Arts Council composer commission grant 2009, 2013, 2020; University of Gothenburg Jubilee Fund 2007; Stiftelsen Alvar Krafts Minne 2004; SLEIPNIR 2002; STIM composers grant 2000, 2001 and 2004; Swedish Arts Grants Committee composer's grants 1999, 2000, 2002, many travel grants; Swedish Society of Composers grant 2000, 2005.

MUSICAL PERFORMANCES (selection):

Guthman Musical Instrument Competition, Atlanta, Georgia, 2025; NIME, Mexico City, 2024; AHA! Festival, Gothenburg, 2023; Frontside International Chamber Music Festival, Gothenburg, 2023; Geiger Festival, Gothenburg, 2024; Jauna Muzika Festival, Vilnius, Lithuania, 2022, 2023; Kunsten Museum of Modern Art, Aalborg, 2022; Young Academy of Sweden 10th Anniverary, Uppsala Slott, 2021; Feedback Musicianship Network, Copenhagen, 2021; Geiger Sessions, Göteborg, 2021; Gothenburg International Organ Festival, 2021; Quarantaine Concerts, Älvsborgs Kyrka, Gothenburg, 2021; Frontside Chamber Music Festival, 2021; Vindöga Festival, Sandviken, Sweden, 2019; Kulturnatta/Göteborgs Konsthall, 2019; Monaco Electroacoustique, 2019; 2nd Wednesdays, Quinn's, Beacon, NY, USA, 2019; CCRMA, Stanford Univ., 2018; CNMAT, UC Berkeley, 2018; NIME, Blacksburg, VI, USA, 2018; Piano Unlimited Festival, Ystad, Sweden, 2018; AHA Festival, Gothenburg, 2017; Resonant Worlds ISACS Conference, ZKM, Karlsruhe, Germany, 2017; Berklee College of Music, Boston, USA, 2017; NIME, Copenhagen, 2017; Noh Re-imagined Festival, London, 2016; Monaco Electroacoustic Festival, 2015; NIME, Baton Rouge, La., USA, 2015; NEXT Festival, Bratislava, 2014; CERN, 2014; NIME, London, 2014; Kyoto, 2014; Sweden tour with AMM 2013 (Malmö, Gävle, Piteå, Luleå, Stockholm) ; Tällberg Forum 2013, Singapore 2013, Café Oto, London 2013; Grimeton 2013; US tour 2013 (Santa Barbara, Berkeley), Norberg Festival 2006, 2010, 2012; NIME 2012; Musik på Vallevägen 2012; Hagakyrkan, Göteborg 2012; Interactive Keyboard Symposium, London 2012; Geiger Festival 2010, 2011, 2012; Kalv Festival 2009, 2012; Varia Festival 2011; Japan tour 2011(Tokyo and Kyoto); NoHo Theatre Company, Kyoto, Japan, 2001, 2011; US tour 2010 (UC Berkeley, Stanford Univ., Mills Coll., NY Univ., Berklee Coll. of Music); US/Canada Tour 2008 (including Stanford University, UC Berkeley, UC San Diego, UC Santa Barbara); Re:New Festival, Copenhagen 2008; Festival Intl. de Musica Contemp, Bogotá, Colombia 2007; ICMC, New Orleans, 2006; Marrakech Intl. Theatre Festival 2006; Gaudeamus Music Week, Amsterdam 1996, 2001, 2002, 2004; Cairo, Egypt 2005; Göteborg Art Sounds 1999, 2001, 2003, 2010; Bibliotheca Alexandrina Intl. Summer Culture Festival, Egypt, 2002; Listasumar, Akureyri, Iceland, 2002; Toon Festival, Haarlem, Netherlands, 2002; Music Without Walls?, Leicester, UK, 2001; ICMC, Cuba, 2001; UNM, Aarhus, Denmark, 2001; 8th & 9th Florida Electroacoustic Music Festival, USA, 1999, 2000; ICMC, Beijing, China, 1999; UNM, Göteborg, 1999; Stockholm Electr. Music Festival, 1998; Festival Synthèse, Bourges, France, 1997, 1998; Friends and Enemies of New Music, NY, USA, 1998; Amplified Music Series, Aspen, Colorado, USA, 1998; Festival Musica, Strasbourg, France, 1997; Festival 38-Rougissants, France, 1997; UNM, Reykjavik, Iceland, 1997; SEAMUS-97 Conference, Kansas City, USA, 1997

Radio perf. in 15+ countries; sound art installations at museums and festivals in Sweden and abroad.

INVITED LECTURES/TALKS (selection)

2022: Kunsten Museum off Modern Art, Aalborg, Denmark; Unviersity of Wisconsin, Madison, Art Department **2021:** Chalmers AI Research Center (CHAIR); **2020:** Giga-Hertz Prize Ceremony, ZKM, Karlsruhe; University of Wisconsin, Milwaukee, Dept. of Music; **2019:** Dept. of Music, NTNU, Trondheim, Norway; Giga-Hertz Prize Ceremony, ZKM, Karlsruhe; Monaco Electro-Acoustique; Forskarfredag, Falköping; Music in the Age of Artificial Creation symposium, London; Princeton University, Dept. of Music **2018:** Giga-Hertz Prize ceremony, ZKM, Karlsruhe; workshop CNMAT, UC Berkeley; workshop CCRMA, Stanford University **2017:** workshop AHA Festival; guest lectures and workshop Berklee College of Music; keynote lecture/performance ISACS/ZKM, Karlsruhe, Germany; IS4SI, Gothenburg **2016:** keynote at SmartGeometry conference, Chalmers; keynote lecture/performance NORDICHI, Gothenburg; Oslo Academy of Music; keynote at Big Data & Creativity symposium **2014:** Ritsumeikan University, Kyoto; The International Science Festival, Gothenburg **2013:** The International Science Festival, Gothenburg; Tällberg Forum, Sweden; Gotland School of Music Composition; SAS Institute, NC, USA; Research Encounters summer course, Fiskebäckskil, Sweden; The Nobel Museum Science Café, Stockholm; Café-å-lär Science Café, Gothenburg; UC Santa Barbara, Composition Department **2012:** Dept. Of Information Technology, Monash University, Melbourne; University of Technology Sydney; KALV Festival; Geiger Patch Week; Akademisk Kvant Science Café, Gothenburg **2011:** Japan Society of Sonic Arts, Tokyo Metropolitan University; Linköping University/KSM; Centre for New Music and Technology (CNMAT), UC Berkeley **2010:** NY University, Dept. of Music; UC Berkeley/CNMAT; Mills College, Oakland, CA; NordicBaltic Composition Network Conference, Royal College of Music, Stockholm; Gotland School of Music Composition; Perugia Conservatory, Italy; Creators' Conference, Stockholm **2009:** NordicBaltic Composition Network Conference, Århus, Denmark; Swedish School of Textiles, University of Borås; MENSA International Board Meeting, Göteborg; Dagstuhl Computational Creativity seminar, Germany; Swedish School of Textiles, Borås University **2008:** UC Berkeley/Center for New Music and Audio Technologies; Stanford/Center for Computer Research in Music and Acoustics; UC Santa Barbara, Composition Department; UC San Diego, Music Department; University of Victoria, School of Music, Canada; Music Technology Days, BEK/Grieg Academy, Norway **2007:** Stanford/Center for Computer

Research in Music and Acoustics; SEAMS/EMS, Stockholm **2005**: Music Technology Days, University of Oslo /NOTAM, Norway; WaveCamp summer course, Steilene, Norway; Electro-Music 2005, Philadelphia, USA; Description and Creativity Conference, King's College, Cambridge, UK; Ways of Working II, University of Westminster, London, U.K. **2004**: Art & Science Network meeting I & II, King's College, Cambridge **2002**: IRCAM Forum, Paris **2001**: Keio University, Yokohama, Japan; Kunitachi Music College, Tokyo, Japan; De Montfort University, Leicester, UK **2000**: 7th International Conf. on Artificial Life, Workshop on Artificial Life in Art, Design, and Entertainment (via video), Portland, Oregon, USA

ORGANISATIONAL POSITIONS/member of committees/jury/paper reviewer (selection):

- * Music chair, International conference on New Interfaces for Musical Expression, Utrecht, Netherlands, 2024
- * Co-chair, Human-technology relations: Catastrophes and open futures, symposium, Nordic Summer University, Gothenburg, 2022
- * Jury member, GigaHertz Prize, Zenter fur Kunst und Medien (ZKM), Germany (2018, 2019, 2020)
- * Expert Reviewer for European Research Commission, Horizon 2020 / Marie Curie, 2019, 2020
- * Division manager, Interaction Design, Dept. of Computer Science and Engineering, Chalmers University of Technology / University of Gothenburg.
- * Co-chair/organizer: Cybioses study symposium series (6 symposia, 2019-2021), Nordic Summer University
- * Co-chair/organizer, Cybioses symposium, Technologies and Improvisation: Tools and theories for uncertain futures, 2018, Nordic Summer University, Gothenburg, Sweden
- * Chair, Art & Technology study board, Aalborg University, Feb 2016- May 2017
- * Member, Vice-chancellor's Advisory Research Board. University of Gothenburg, 2012-2017
- * Jury member, 4th & 5th Evolutionary Art, Design, and Creativity Competition (GECCO 2012 & 2013)
- * Co-chair, Special Session on Evolutionary Creative Intelligence (IEEE CEC 2012 & 2013)
- * Vice chair, IEEE CIS Task Force on Creative Intelligence (2011-)
- * Chairman of music jury, International Computer Music Conference, Gothenburg, Sweden, 2002
- * Festival chair, UNM Festival 1999, Gothenburg, Sweden (one week musical festival)
- * Reviewer/techn.committee member (selection): EvoMUSART (2008-); IEEE Congress on Evolutionary Computation (2010, 2011, 2012, 2013, 2017); New Interfaces for Musical Expression (NIME, 2011-); Genetic and Evolutionary Computation Conference (GECCO 2012, 2013) ; Australian Conference on Artificial Life (2009); European Conference of Artificial Life (2007); Third Iteration conference, Australia (2006); Brazilian Symposium on Computer Music (2003, 2004, 2005), ISEA (2015, 2016, 2017), International Conference on Live Coding (2018),
- * Reviewer for journals (selection): Soft Computing, 2012; Computer Music Journal, 2010, 2013; Journal of Heuristics, 2009; Journal of Artistic Research, 2013; Genetic Programming and Evolvable Machines, 2012, Leonardo, 2017; Digital Creativity, 2017

INSTRUMENTAL, ORCHESTRAL AND VOCAL WORKS (selection)

- Traces of Art - Timelines for Improvisers*, video scores for improvising musicians, 2019.
- Dice System*, rule-based improvisation pieces, with Per Anders Nilsson, Gino Robair, Tim Perkis, 2018.
- Circle Self*, for player piano and electronics, 2014.
- Circle Keys*, for player piano and electronics, 2013.
- Choir/Quarrel*, for eight singers and interactive electronics, commissioned by Tällberg Foundation, 2013.
- Circle Squared*, for live electronics and player piano, 2012.
- Short Term Memory*, 7 min, for two game guitars, or any choice of instruments, commissioned by duo EN.D.E and Swedish Arts Council, 2010.
- Ossia Suite*, 27 min, for player piano, 2006.
- ISM*, 10 min, 8 singers, 2 perc and electronics, commissioned by Gaudeamus Foundation, 2004.
- KARG*, 12 min, chamber ensemble, comm. by NOMUS, 2003 (jury selected for ICMC, New Orleans, 2006)
- Young Wisdom*, 5 min, childrens choir, texts from zen and taoism, comm. by Musik i Väst, 2000.
- Wedding March*, organ, 2 min, 1999.
- Fötter*, chamber ensemble, 9 min. Commissioned by *Ensemble 2000*, Denmark, 1998.
- Vagga*, marimba solo, 5 min, 1998.
- Ovill*, orchestra, 13 min (jury selected for the UNM Festival, Gothenburg, 1999)
- Kreatur*, string orchestra, 8 min, 1997 (jury selected for ICMC, Havana, Cuba, 2001).
- Rasat*, 7 musicians, 7 min, 1996.
- Tidstoner*, 3 trumpets, 2 min. Fanfar commissioned by the Swedish National Archives, 1995.

Självt, 29 wind instruments, 14 min, 1995.

Lustigkurrars Tvekamp, clarinet, alto sax, string orchestra, 7½ min, 1994.

Sydbäckar, mezzo soprano and piano, 13 min, 1994.

Toner med Vackert Namn (Tunes With a Beautiful Name), oboe, strings, 13 min, 1994.

Ormar, orchestra, 12 min, 1994.

Marcia Funebre, string quartet, 7½ min, 1992.

Tre Blomsånger, coloratura soprano and piano, 6 min, 1992.

ELECTRONIC WORKS (selection)

Counters and Listeners, commissioned by the Computer Arts Society for their 50 years anniversary, EventTwo exhibition, 2019.

tenpo jaki, 6'07", tape, released on OPR records, 2019.

Libration Perturbed, live electronics for 16 ch speaker dome (ZKM Cube), 2017

Living Strings, live electronics, keyboard with multi-touch sensors, 2017

Phrasemania, for 4 computer-mediated improvisers, 2017

Bucket System, for 4 improvisers and electronics, together with Per Anders Nilsson & Gino Robair, 2014.

Crisis Management Study, live electronics, for Monaco Electro-Acoustic Festival, 2015

nonFulminant, 20 min, tape, 2014.

Complexity Study I & II, for live electronics, 2014

Octopus, installation/performance for modular synth, optical sensors and custom 8mm films, together with Michael Lyons and Haruka Mitani.

Soft Pong Study, for short film by Michael Lyons, 2014.

Brushstroke Conversations, for improvisers, headphones and electronics, 2011/2013

Acoustic Particle System Prototype, commissioned by Tällberg Foundation, 2013.

obdurate, 10'56", released on *Strange Modes – a Wiard Compilation*, 2012.

Pencil Fields, for custom interface and electronics, 2011.

Foldings, three solos for piano and live electronics, 2011.

Seven Solo Meditations, 100 min, composed 2005-6, digital album release 2011.

Eight Broken Circuits, 64 min, composed 2005-6, digital album release 2011.

de-bated, for radio and live electronics, commissioned by Levande Musik for Bokmässan, 2010.

Åka/Ride, sound installation, comm. by the Museum of World Culture, Göteborg, 2010.

Antiforms, album, duo pantoMorf (Dahlstedt & Nilsson), LJ Records, 2008.

Dynamic Triads, for 2-4 musicians and interactive electronics, 2008.

La Chasse Évitante, for any duo and electronics, 2008.

JamSpace, interactive installation, comm. by Universeum Science Center, Göteborg, 2007.

MutaSynth, interactive computer composition installation, 2000-2001, v.2 in 2007.

F-band Birds I & II, 17+8 min, tape, comm. by Arts Council England, 2007.

How many is a swarm?, exhibition of collaborative installations, with Mikael Lundberg, Kungsbacka, 2006.

Ossia, interact. work for computer and Disklavier, comm. by the Gaudeamus Found., 2002, v.2 in 2005.

Reflektion, installation, collaboration with artist Mikael Lundberg, 2004.

Fanfar for the opening of Lindholmen Science Park, Göteborg, 2004.

Ciabatta-bagerskan, musical performance with Ami Skånberg Dahlstedt, 2003.

One second, high density, sound installation together with artist Mikael Lundberg, 2002.

Hund på jakt efter sitt ursprung, interactive sculpture, coll. with sculpturor Graham Stacy, 2001.

CAlala, graphics and music installation, 2001.

Eastern Mirror, for two Japanese Noh drummers and tape, comm. by NoHo Theatre Comp., Kyoto, 2001.

Je m'appelle Ami, avant-garde rap, with Ami Skånberg Dahlstedt, 2001.

Hamlet 13 sekunder, sound installation together with artist Mikael Lundberg, 2001.

The New Music, performance for perc. and electronics, comm. by Levande Musik, 2001.

Synesthesi, Live evolved electronic text/sound compositions, 2001.

Gakki-mon Planet, virtual world of evolving bio-techno creatures, coll. with Rodney Berry at ATR Labs, Kyoto, Japan, 2000.

Var Fjärilsam (Be Butterflyish), 8 min, four singers and tape, comm. by Musik i Väst, 2000.

Anakolut, 19 min, animation with electroacoustic music, 2000. Awarded the Gaudeamus Prize in 2001.

The Life-Tree of Linnéa, computer generated graphic prints, 1999.

Living Melodies, interactive computer composition, 1999.

Frusen Tid, soprano and tape, 5 min, 1999.

Tidsdokumentet, sound installation for the Swedish National Millenium Monument, Göteborg, 1999.

Tjuta, 19½ min, 1997-8.

Anakolut, exhibition/install./concert, coll. with artist Martin Friberg, comm. by Göteborg City Art Hall, 1997.

I Lend You My Ear, 12 min, 1997. Winning piece, 3rd International Radiophonic Competition Paris.

A Journey Into Space, commissioned by the Science Festival in Göteborg, 13 min, 1997.

Skjut, performance for NeXT-ISPW signal processing station, 7 min, 1996

Jungfrusviten, 7 min, 1996.

Gummi, 11½ min, 1996. Prix Résidence 1996 in Bourges, France.

STAGE MUSIC

OtoKin, dance/music performance with motion tracking and realtime synthesis, 2017

Fields in Motion, music for dance production, Gun Lund / company E=mc2, 2017

Medusas Skratt, music for dance-theatre production by Ami Skånberg Dahlstedt, 2017

Hero/Atsumori, music for dance production by Ami Skånberg Dahlstedt, 2016

A Particular Act of survival, music for dance-theatre production by Ami Skånberg Dahlstedt, 2015

Juniperus, live music for dance production, Gun Lund/company E=mc2, 2014

20 x Lamentation, music for dance-theatre production by Ami Skånberg Dahlstedt, 2013

Faller Damm / Dust Falling, music for dance-theatre production by Ami Skånberg Dahlstedt, 2012

Staggering Moon, music for dance-music performance by Peter Golightly, Kyoto, Japan, 2011

Northern Mirror, music for a dance/theatre performance, for two Noh musicians and tape, comm. by NoHo Theatre Company, Japan, 2011

Blood Sugar Dance, music for dance performance by Ami Skånberg Dahlstedt, 2010

Freya och Frankenstein, music for dance-theatre production by Petra Revenue and Ami Skånberg Dahlstedt, 2006.

Ballerina, music for a dance theatre production by Ami Skånberg Dahlstedt, at Folkteatern, Göteborg, 2006.

Jag måste dansa!, music for dance-theatre production by Ami Skånberg Dahlstedt, 2004.

När jag blev japan (When I became Japanese), music for dance-theatre production by Ami Skånberg Dahlstedt, 2002.

Panelhönans revansch / Wallflower, music for a dance theatre production by Ami Skånberg Dahlstedt and Maria Mebius Schröder, 2002.

Toothpickology, dance and sculpture performance for the Art Hall of Akureyri, Iceland, 2002.

Clocking Ballerina, music for dance performance by Ami Skånberg-Dahlstedt, 1999.

Message for the Broken Hearted, music for theatre play at Malmö Dramatiska Teater, 1999.

Richard III, Vildanden, Tre Systrar, Pelikanen, Macbeth, Music for five theatre plays staged at Göteborgs Stadsteater, 1998.

Subba, Music for theatre production by Teaterexpeditionen, Göteborg, 1998.

Tabula Rasa, Music for dance performance, E=mc2 dance company, Göteborg, 1996.

Profetia (1993), *Direktsänt* (1994-95), *Blomqvistarna* (1994-95), *Delirium för två* (1994), *Kapten Nemo* (1994), *Fru Aoi* (1994), *Valnöten* (1994), *Rosencrantz & Gyldenstern* (1995), *Tarmvred* (1995), *Jungfruturen* (1996), music for theatre productions staged by the EnsembleTeatern, Malmö.

FILM MUSIC

Riko, short film triptych by Haruka Mitani, 2014.

Shirakawa Sosui, short film by Michael Lyons, 2014.

Soft Pong Inari, short film by Michael Lyons, 2014.

Dance of the Sun, dance documentary by Ami Skånberg Dahlstedt, 2013.

Wallflower, dance film by Ami Skånberg Dahlstedt and Maria Mebius Schröder. Music composed together with Christian Jormin, 2005.

Time and Space, music for a video about the Swedish Millennium Monument, 12 min, 2000.

Sagan om Dansaren, music for a feature film by Ami Skånberg, 50 min, 1999.

Clocking Ballerina, music for dance video by Ami Skånberg-Dahlstedt, 1999.

Trouble Quoi, short film by Nicolas Debot, 7 min, 1997.

Tinnitus Blues, special tinnitus sound effects for short film by Jonas Myrstrand, 1997.

Tecken, documentary about sign language. Composed in collaboration with Masih Madani, 1997

Suite, video by Nicolas Debot och Sofie Dahlstedt, 15 min. 1995-96.